



# Groversville

## (B) 8TH Soccer

Coaches:

DATE	WEEK DAY	TYPE	OPPONENTS	START TIME	END TIME	LOCATION	TRANSPORTATION	LEAGUE / NON-LEAGUE
Sep 14, 2022	Wed	Scrimmage	Schuylerville	4:30 PM		Mod Soccer Field #1 - GMS		L
Sep 17, 2022	Sat	Regular Season	@ Scotia-Glenville	11:00 AM		TBD	<b>Departure Point:</b> GMS <b>Departure Time:</b> 8:30 AM <b>Return Date:</b> <b>Return Time:</b> 2:00 PM	L
Sep 22, 2022	Thu	Regular Season	@ Johnstown	4:30 PM		Johnstown HS Back Fields	<b>Departure Point:</b> GMS <b>Departure Time:</b> 3:30 PM <b>Return Date:</b> <b>Return Time:</b> 6:30 PM	L
Sep 24, 2022	Sat	Regular Season	@ Glens Falls	11:00 AM		Kensington Road School	<b>Departure Point:</b> GMS <b>Departure Time:</b> 9:00 AM <b>Return Date:</b> <b>Return Time:</b> 2:00 PM	L
Sep 27, 2022	Tue	Regular Season	Broadalbin-Perth	4:30 PM		Track & Field - GHS		L
Sep 29, 2022	Thu	Regular Season	@ Amsterdam	5:15 PM		4 Diamonds Lynch MS	<b>Departure Point:</b> GMS <b>Departure Time:</b> 3:15 PM <b>Return Date:</b> <b>Return Time:</b> 7:00 PM	L
Oct 1, 2022	Sat	Regular Season	Hudson Falls	11:00 AM		Mod Soccer Field #1 - GMS		L
Oct 11, 2022	Tue	Regular Season	@ Queensbury	4:30 PM		Queensbury HS, Field 3E	<b>Departure Point:</b> GMS <b>Departure Time:</b> 2:35 PM <b>Return Date:</b> <b>Return Time:</b> 8:30 PM	L
POSTPONED Oct 13, 2022	Thu	Regular Season	Johnstown	4:30 PM		Mod Soccer Field #1 - GMS		L
Oct 18, 2022	Tue	Regular Season	Amsterdam	4:30 PM		Track & Field - GHS		L
Oct 19, 2022	Wed	Regular Season	@ South Glens Falls	4:30 PM		Harrison Ave. Elem.	<b>Departure Point:</b> GMS <b>Departure Time:</b> 9:00 AM <b>Return Date:</b> <b>Return Time:</b> 2:30 PM	L
Oct 20, 2022	Thu	Regular Season	@ Broadalbin-Perth	5:00 PM		Town of Broadalbin Park	<b>Departure Point:</b> GMS <b>Departure Time:</b> 3:15 PM <b>Return Date:</b> <b>Return Time:</b> 6:30 PM	L

DATE	WEEK DAY	TYPE	OPPONENTS	START TIME	END TIME	LOCATION	TRANSPORTATION	LEAGUE / NON-LEAGUE
Oct 22, 2022	Sat	Regular Season	Scotia-Glenville	11:00 AM		Turf Field - GHS		L

Date: 2024-05-25