## Herkimer (B) V Soccer

## Coaches:

• Eddy Rosenburgh

DATE	WEEK DAY	ТҮРЕ	OPPONENTS	START TIME	END TIME	LOCATION	TRANSPORTATION	LEAGUE / NON- LEAGUE
Aug 30, 2019	Fri	Scrimmage (Scrimmage)	@ Camden	10:00 AM		Camden High School Stadium	Departure Time: 8:15 AM	NL
Sep 3, 2019	Tue	Regular Season 0-10 L	@ Clinton	4:00 PM	5:30 PM	Foundation Field 32 Norton Ave.	<b>Departure Time:</b> 2:45 PM	NL
Sep 5, 2019	Thu	Regular Season 0-4 L	Remsen	7:00 PM	8:30 PM	Elementary Stadium		L
Sep 10, 2019	Tue	Regular Season	@ Town of Webb UFSD	4:30 PM	6:00 PM	North Street Field	Departure Time: 2:45 PM	L
Sep 12, 2019	Thu	Regular Season	Little Falls	7:00 PM	8:30 PM	Elementary Stadium		L
Sep 14, 2019	Sat	Regular Season	@ Richfield Springs (Richfield/ODY)	8:00 PM	9:30 PM	Herkimer County CC	Departure Time: 7:15 PM	L
Sep 18, 2019	Wed	Regular Season	West Canada Valley	7:00 PM	8:30 PM	Elementary Stadium		L
Sep 20, 2019	Fri	Regular Season	@ Dolgeville (Little Falls / Dolgeville)	4:30 PM	6:00 PM	HS Soccer Field	Departure Time: 3:15 PM	L
Sep 24, 2019	Tue	Regular Season	@ Frankfort- Schuyler	6:00 PM		FSHS Main Field	Departure Time: 5:00 PM	L
Sep 26, 2019	Thu	Regular Season 0-4 L	Clinton	7:00 PM	8:30 PM	Elementary Stadium		NL
Sep 28, 2019	Sat	Regular Season	Hamilton	11:00 AM	12:30 PM	Elementary Stadium		L
Sep 30, 2019	Mon	Regular Season 2-2 T	@ Remsen	4:30 PM	6:00 PM	Adirondack MS	<b>Departure Time:</b> 3:00 PM	L
CANCELLED Oct 2, 2019	Wed	Regular Season	Town of Webb UFSD	6:00 PM	7:30 PM	Elementary Stadium		L
Oct 4, 2019	Fri	Regular Season	@ Little Falls	4:30 PM	6:00 PM	HS Main Field	Departure Time: 3:30 PM	L
Oct 7, 2019	Mon	Regular Season	Frankfort-Schuyler	6:00 PM	7:30 PM	Elementary Stadium		L
Oct 10, 2019	Thu	Regular Season	@ West Canada Valley	4:30 PM	6:00 PM	Upper Soccer Field	Departure Time: 3:15 PM	L
Oct 16, 2019	Wed	Regular Season	Dolgeville (Little Falls / Dolgeville)	6:00 PM	7:30 PM	Elementary Stadium		L
Oct 23, 2019	Wed	Post-Season	@ Thousand Islands	6:30 PM		Thousand Islands Turf Field	Departure Time: 2:30 PM	L

Date: 2024-06-02