



Thousand Islands

(B) V Lacrosse

Coaches:

- Bernie Bernhardt

| DATE | WEEK DAY | TYPE | OPPONENTS | START TIME | END TIME | LOCATION | TRANSPORTATION | LEAGUE / NON-LEAGUE |
|--------------|----------|--------------------------------------|-------------------|------------|----------|------------------------------------------|----------------|---------------------|
| Mar 27, 2023 | Mon | Regular Season | Watertown | 6:00 PM | | Thousand Islands Turf Field | | L |
| Mar 30, 2023 | Thu | Regular Season | LaFayette | 6:00 PM | | Thousand Islands Turf Field | | NL |
| Apr 1, 2023 | Sat | Regular Season 2-17 L | Whitesboro | 1:00 PM | | Thousand Islands Turf Field | | NL |
| Apr 4, 2023 | Tue | Regular Season | @ Indian River | 4:30 PM | 6:00 PM | Warrior Stadium, Turf Facility (Field A) | | L |
| Apr 6, 2023 | Thu | Regular Season | South Jefferson | 6:00 PM | | Thousand Islands Turf Field | | L |
| Apr 18, 2023 | Tue | Regular Season | @ General Brown | 5:30 PM | | GBHS Fisher Field | | L |
| Apr 22, 2023 | Sat | Regular Season | Fulton | 11:00 AM | | Thousand Islands Turf Field | | NL |
| Apr 24, 2023 | Mon | Regular Season | @ Carthage | 7:30 PM | | Comet Field | | L |
| Apr 29, 2023 | Sat | Regular Season | Utica Proctor | 12:00 PM | | Thousand Islands Turf Field | | NL |
| May 4, 2023 | Thu | Regular Season | Indian River | 6:00 PM | | Thousand Islands Turf Field | | L |
| May 6, 2023 | Sat | Regular Season | @ Watertown | 2:00 PM | | Watertown Turf Field | | L |
| May 9, 2023 | Tue | Regular Season | @ South Jefferson | 7:00 PM | | SJ HS/MS - Stadium Turf Field | | L |
| May 11, 2023 | Thu | Regular Season | General Brown | 6:00 PM | | Thousand Islands Turf Field | | L |
| May 15, 2023 | Mon | Regular Season | @ Tully | 6:30 PM | | Mexico HS #1- Stadium Field | | NL |
| May 17, 2023 | Wed | Regular Season | Carthage | 6:00 PM | | Thousand Islands Turf Field | | L |
| May 19, 2023 | Fri | Regular Season (Senior Night) 6-12 L | @ Oswego | 6:30 PM | | OHS Stadium Turf Field | | NL |

Date: 2024-05-01